Crowdsourcing is currently one of the most prevailing methodology used in the received signal strength (RSS) fingerprinting based Indoor localization. The quality of the RSS data collected from the crowds is crucial to the accuracy of the localization system. While efforts have been dedicated to the incentive mechanism for the crowdsourcing platform, the problem that how to judge whether the data we should use and how to economically get access to these data that we want still remains unknown. In this paper, we give a quantitative measurement of the quality of data through the probabilistic model and propose a pricing mechanism to economically acquire the data given a limited budget under the basic framework of online machine learning. Our mechanism achieves the best performance in data purchasing than the state of the art method. And we further gives the theoretical analysis of the best quality of the data we can get access through the purchasing mechanism. Moreover, we give the alternative best money-saving strategy when the quality of data is required.